

ULIX und Didaktik der Betriebssysteme

Hans-Georg Eßer

Universität Erlangen-Nürnberg
Security Research Group (Informatik 1)

Dagstuhl-Seminar
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Kurz-CV in <100 Worten

- ▶ Studium in Aachen (Mathematik und Informatik)
 - ▶ Mathe-Diplom 1997, DA in theor. Informatik
 - ▶ Info-Diplom 2005, DA in prakt. Informatik (bei Felix)
- ▶ 1999 ein Jahr Doktorand am ZAM, Forschungszentrum Jülich
- ▶ seit 2000 Redakteur einer Linux-Zeitschrift (München)
- ▶ WS 2006/07, SS 2008, SS 2009, SS 2011: Lehrauftrag „Betriebssysteme“ an der Hochschule München (FH)
- ▶ SS 2011, WS 2011/12: Dozent für „Betriebssysteme“ an der FOM Hochschule in München
- ▶ 04/2008–09/2010 externer Doktorand, PI1 Mannheim
- ▶ seit 10/2010 Mitarbeiter am i1 in Erlangen (50 %)

ULIX, Betriebssysteme, Didaktik

Das letzte Jahr

- ▶ Paper zu meiner modifizierten Betriebssysteme- (BS-) Vorlesung
 - ▶ als Paper bei ITiCSE 2011 Darmstadt abgelehnt (aber „gut“)
 - ▶ als Poster vorgestellt (“Combining Memory Management and Filesystems in an Operating Systems Course”)
 - ▶ Paper als Technical Report in Erlangen
- ▶ Einarbeitung in Ulix (→ Felix)
- ▶ seit 10/2010 am i1
 - ▶ WS 2010/11 und SS 2011: Seminar IT-Sicherheit
 - ▶ Betreuung unseres Kursangebots (Univis)



ITiCSE 2011

Combining Memory Management and Filesystems in an Operating Systems Course

Hans-Georg Eber, Univ. Erlangen-Nürnberg, Erlangen, Germany

Security Research Group, Dept. of Computer Science, Friedrich-Alexander-University Erlangen-Nuremberg

Abstract

In a typical Operating Systems course, memory management and file systems are treated as completely separate topics. These three lectures share many common goals, all of them, and hence, a unified approach where each concept has been explained only once and then reused in file systems and memory management.

Our Contribution

- Most studies on the history of Operating Systems, such as parallel systems, e.g., attempts to be achieved, implement parts of an operating system.
- We look at the presentation of the operating systems and how concepts are taught from their historical context of presentation.
- The reader able to identify (related) concepts which occur in several areas of Computer Science. Instead of trying to explain each concept every time and often, we try to focus on those and then their context/evolution/motivation.

Summary of Results

- Students performed better in the memory management and file systems parts of the final exam. Its comparison to the original performance and compared with the previous year's overall.
- Results from a questionnaire show that the combined presentation and that it did not cause confusion.

Course Contents

- Introduction**
 - Overview
 - Goals of the Course
 - Role of Memory Management
- Historical and External Organization of Operating Systems**
- Operating Systems**
 - Operating Systems
 - History of Operating Systems
 - Operating Systems
 - Operating Systems
 - History of Operating Systems
 - Operating Systems
 - History of Operating Systems
 - Operating Systems

References

[1] IBM, W. C. Turing Memory Management and File Systems in the Operating Systems Course.
 [2] IBM, W. C. Turing Memory Management and File Systems in the Operating Systems Course.
 [3] IBM, W. C. Turing Memory Management and File Systems in the Operating Systems Course.
 [4] IBM, W. C. Turing Memory Management and File Systems in the Operating Systems Course.

Course Information for Operating Systems Principles, Munich University of Applied Sciences [3], Summer Semester 2008, 2009

- Final exam value: 17 students (2008) and 18 students (2009)
- 2008 course evaluation form filled out by 20 students

Topics We Cover/Combined

- Single allocation schemes, such as fixed size partitioning, where each process is given a fixed amount of memory in a 30 sec test on a fixed amount of disk space
- Management of free blocks (free space) and free space (memory management) as in early (free) space
- Internal and external fragmentation which can occur both in file systems and in simple memory management schemes
- Initialization (for listing each of a list of blocks used by a file) on a page with light page tables
- The principle of locality which applies to all areas of data access

Summary

Two examples show what kinds of topics are taught in a combined way. Both examples demonstrate the operating system concepts and relevant storage schemes in 3000s on disk. Essentially, these examples require systematic allocation, required (in) allocation, but not external fragmentation, i.e. secondary free block (free) space.

Principle of Locality states that after accessing some memory location (address) only a few CPU cycles in a 3000s on disk it is likely that further accesses to the immediate neighborhood will occur (right pointer versus wrong pointer). Hahnel (1977) [3].

Course Contents

- Introduction
- Operating Systems
- History of Operating Systems
- Operating Systems
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- Operating Systems

Final Exam Results

Year	Score	Grade
2008	68	2.1
2009	72	2.0

Evaluation I: Final Exam Results

Comparison of Test Results

Year	Score	Grade
2008	68	2.1
2009	72	2.0

Evaluation II: Student Questionnaire

Special questions for the modified course with combined OS/FS treatment

Question	Yes	No	Don't Know
1. The combined presentation of memory management and file systems is more helpful for understanding the concepts.	80%	10%	10%
2. The combined presentation of memory management and file systems is more helpful for understanding the concepts.	75%	15%	10%
3. The combined presentation of memory management and file systems is more helpful for understanding the concepts.	70%	20%	10%
4. The combined presentation of memory management and file systems is more helpful for understanding the concepts.	65%	25%	10%

Suggestions for Further Research

- Repeat the experiments with a larger group of students.
- The combined teaching of other related topics, e.g. grouping in disk access transactions in memory of operations systems, the relative arrangement.

ULIX – Stand der Dinge

ULIX

- ▶ ULIX = virtuelle Hardware + darauf laufendes BS
- ▶ „Minix-Buch, aber mit Literate Programming“
- ▶ Felix: Beschreibung der HW, Grundfunktionen des BS
- ▶ Bachelor- und Seminararbeiten:
 - ▶ Emulator für die ULIX-Hardware (Ralf Hund, Romi Sorge)
 - ▶ Assembler für die ULIX-Maschinsprache (Nadine Benedum)
 - ▶ Compiler als GCC-Portierung (Balthasar Biedermann)
 - ▶ Übersicht Lehr-BS (Tobias Kienzle)

Literate Programming

Andere Herangehensweise an Dokumentation

- ▶ *nicht*: Code + Dokumentation (à la JavaDoc)
- ▶ *sondern*: Dokumentation (Buch), mit integriertem Code

To service an interrupt, we need to “simulate” a TRAP command (see Section 2.5.3): We save the MODE bit and the return address to the system stack, switch to system mode and then jump to the interrupt handler.

```
27a  ⟨service interrupt within instruction cycle 27a⟩≡  
      MM[SSP--] = MODE;  
      MM[SSP--] = PC;  
      MODE = SYSTEM_MODE;  
      PC = interrupt_table[IRR];
```

We now see how TRAP *k* can be implemented. The parameter *k* is the type of interrupt (or the level of the interrupt) which should be raised. So if we want to do a TRAP it suffices to set IRR to the value *k*.

```
27b  ⟨execute TRAP k 27b⟩≡  
      IRR = k;
```

- ▶ Konzept von Knuth (“T_EX: the program”)

ULIX – Probleme

Bisherige Entwicklungsumgebung

- ▶ Ulix-Tool-Chain problematisch:
 - ▶ Compiler und Assembler nicht mit echtem Code getestet
 - ▶ Ulix-BS-Code kompiliert (bis auf Inline-Assembler), aber bisher ohne Funktion
 - ▶ Assembler/Compiler erzeugen kein link-bares Object-Format, sondern Speicher-Image für Tests im Emulator
- ▶ → wo ansetzen?

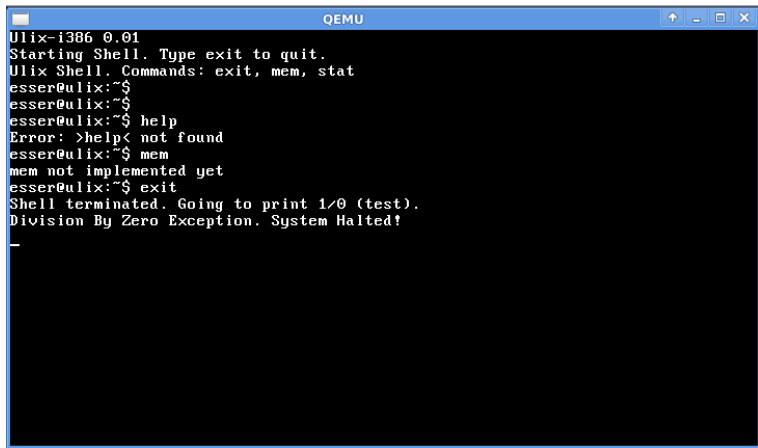
ULIX – mein aktueller Ansatz: Intel

ULIX-Portierung auf Intel-Architektur

- ▶ Basis: BS-Workshops im Netz
 - ▶ http://www.jamesmolloy.co.uk/tutorial_html/
 - ▶ <http://www.osdever.net/tutorials/view/brans-kernel-development-tutorial>
 - ▶ Informationen auf <http://osdev.org>
- ▶ Intel-Welt bringt eigene (Legacy-) Probleme mit:
 - ▶ Segmentierung – will man nicht, muss man aber
 - ▶ Interrupts: irre Legacy-Implementierung mit Master- und Slave-Interrupt-Controller und obskurem Mix aus HW- und SW-Interrupts
- ▶ aber: große Intel-OS-Developer-Community :)

ULIX-Intel

- ▶ Protected Mode, Interrupts, Mini-Shell

A screenshot of a QEMU window titled "QEMU" with standard window controls. The window contains a terminal window with the following text:

```
Ulix-i386 0.01
Starting Shell. Type exit to quit.
Ulix Shell. Commands: exit, mem, stat
esser@ulix:~$
esser@ulix:~$
esser@ulix:~$ help
Error: >help< not found
esser@ulix:~$ mem
mem not implemented yet
esser@ulix:~$ exit
Shell terminated. Going to print 1/0 (test).
Division By Zero Exception. System Halted!
```


ULIX-Intel – Entwicklungsplattform

Standard-Tool-Chain

- ▶ Linux
- ▶ gcc, nasm
(nasm hat besser lesbare Syntax als GNU-Assembler)
- ▶ Tests in qemu
→ kann Kernel starten, ohne Boot-Disk zu erzeugen

ULIX – Pläne

So soll es weiter gehen:

- ▶ Bis Ende des Jahres: Lauffähiges Ulix-Intel mit ...
 - ▶ Prozess- und Speicherverwaltung
 - ▶ Round Robin Scheduler
 - ▶ einfaches Dateisystem
 - ▶ Shell
 - ▶ dabei so viel Code wie möglich aus „ULIX-Ulix“ übernehmen
- ▶ später: Portierung auf Ulix-Hardware

comp.os.minix

Message from discussion [What would you like to see most in minix?](#)

[Linus Benedict Torvalds](#) [View profile](#) [More options](#) Aug 26 1991, 8:12 am

Hello everybody out there using minix -

I'm doing a (free) operating system (just a hobby, won't be big and professional like gnu) for 386(486) AT clones. This has been brewing since april, and is starting to get ready. I'd like any feedback on things people like/dislike in minix, as my OS resembles it somewhat (same physical layout of the file-system (due to practical reasons) among other things).

I've currently ported bash(1.08) and gcc(1.40), and things seem to work. This implies that I'll get something practical within a few months, and I'd like to know what features most people would want. Any suggestions are welcome, but I won't promise I'll implement them :-)

Linus (torva...@kruuna.helsinki.fi)

PS. Yes - it's free of any minix code, and it has a multi-threaded fs. It is NOT protable (uses 386 task switching etc), and it probably never will support anything other than AT-harddisks, as that's all I have :-).

[Reply to author](#) [Forward](#) [Report spam](#)

ULIX – didaktischer Hintergrund

Fragestellung: Literate Programming und BS

- ▶ Wie gut eignet sich ein mit Literate Programming erstelltes BS für die Vermittlung der BS-Theorie?
- ▶ nach Fertigstellung der Implementierung „Test“ im Rahmen einer BS-Vorlesung
- ▶ Evaluierung der Vorlesung
- ▶ Diss. enthält technische Beschreibung der Ulix-Entwicklung und Ergebnisse des Praxistests in der Vorlesung

Alternative zu Vorlesung

Videos

- ▶ Produktion einer Serie von 10-Minuten-Videoschnipseln
- ▶ vollständige Darstellung der BS-Theorie anhand von Ulix
- ▶ Videos auf YouTube mit begleitender Webseite
→ Programmieraufgaben, Literatur etc.
- ▶ Vorbild: "Khan Academy" (<http://khanacademy.org/>)

Khan Academy

The image shows a screenshot of the Khan Academy website. On the left, the 'Algebra' playlist is visible, listing various topics from simple equations to advanced ratio problems. The main content area displays the video 'Complex Numbers (part 1)'. The video player shows handwritten mathematical work:

$$a + bi = z_1$$

$$c + di = z_2$$

$$z_1 + z_2 = a + bi + c + di = (a+c) + (b+d)i$$

$$z_1 - z_2 = \frac{(a-c) + (b-d)i}{1}$$

$$z_1 \cdot z_2 = (a+bi)(c+di) = a(c+di) + bi(c+di) = ac + adi + bci + bd(-1)$$

The video player interface includes navigation controls, a search bar, and a list of related videos.

Konferenzen?

Wenig Angebot ...

- ▶ Didaktik:
 - ▶ SIGCSE (ACM Technical Symposium on Computer Science Education), USA
 - ▶ ITiCSE (ACM Conf. on Innovation and Technology in Computer Science Education), Europa
 - ▶ Forschung überwiegend im Bereich Didaktik der Informatik an Schulen (nicht Hochschulen)
- ▶ vielleicht auch Betriebssysteme:
 - ▶ OSDI (USENIX Symposium on Operating Systems Design and Implementation), 2-jährlich → Okt. 2012